

PLAYER STATISTICS BY TEAM

As of SUN 8 DEC 2019

Including Game 13

PHI - Philippines

Playing Statistics

No.	Name	Pos.	GP	G	A	PTS	PIM	+/-	GWG	PPG	SHG	SOG	SG%
2	LANCERO Lenard Rigel li	F	6	4	5	9	0	+9	2	0	1	15	26.67
7	MONTANO Carl Michael	F	6	3	11	14	4	+13	0	0	1	28	10.71
8	SYQUIATCO Patrick Russell	D	6	0	1	1	0	+3	0	0	0	7	0.00
10	PASTRANA Danilo Jr.	F	4	0	1	1	0	+3	0	0	0	2	0.00
11	SO TIONG Jann Gefrey	F	6	3	2	5	0	+11	0	0	0	14	21.43
14	TENEDERO Carlo Martin	F	6	4	3	7	0	+18	0	2	0	14	28.57
15	BENZON Samuel James	F	6	3	5	8	6	+11	0	0	0	11	27.27
19	CADIZ Javier Alfonso	D	6	0	1	1	0	+1	0	0	0	8	0.00
23	STERN Kenneth Mitchell	F	6	5	1	6	8	+5	1	0	0	21	23.81
24	SIBUG Eishner Jigsmac	D	6	4	3	7	14	+18	0	1	1	18	22.22
25	FUGLISTER John Steven	F	6	12	9	21	18	+13	0	2	0	36	33.33
27	SAMSON Jon David	F	6	0	2	2	4	+3	0	0	0	5	0.00
28	GAUTIER Francois Emmanuel	F	6	1	0	1	4	+8	0	0	0	6	16.67
29	SPAFFORD Paolo	GK	6	0	0	0	4		0	0	0	0	0.00
30	ISEPPI Gianpietro	GK	6	0	0	0	0		0	0	0	0	0.00
31	RELAMPAGOS Miguel Alfonso	F	6	1	3	4	4	-1	0	0	0	11	9.09
78	TIGARONITA Carlo Angelo	F	6	0	2	2	2	+8	0	0	0	6	0.00
81	REGENCIA Jan Aro	F	6	5	6	11	0	+11	1	0	0	19	26.32
88	YU Richmond	D	6	1	1	2	8	+2	0	0	0	1	100.00
96	IMPERIAL Benjamin Jorge	F	6	3	2	5	0	+1	0	0	0	12	25.00

Goalkeeping Statistics

No.	Name	GPT	GKD	GPI	MIP	MIP%	GA	SVS	SOG	SVS%	GAA	SO	W	L
29	SPAFFORD Paolo	6	6	3	156:16	43.45	8	34	42	80.95	3.07	0	2	1
30	ISEPPI Gianpietro	6	6	4	203:23	56.55	12	69	81	85.19	3.54	0	2	1

Legend:

A	Assists	D	Defence	F	Forward
G	Goals	GA	Goals against	GAA	Goals against as average per 60 minutes
GK	Goalkeeper	GKD	Goalkeeper dressed	GP	Number of games played
GPI	Games played in	GPT	Number of games played by team	GWG	Game winning goals
L	Number of games lost	MIP	Minutes and seconds played	MIP%	MIP as percentage
No.	Jersey number	PIM	Penalties in minutes	Pos.	Position on team
PPG	Power play goals	PTS	Points	SG%	Percentage of goals from total shots
SHG	Shorthanded goals	SO	Shutouts	SOG	Shots on goal
SVS	Saves	SVS%	SVS as percentage of total SOG	W	Number of games won
+/-	Plus/minus net				