

MOST PENALISED PLAYERS

As of SUN 17 NOV 2019

Including Game 6

(Ranked by highest PIM / lowest GP)

Rank	Name	No.	Team	Pos.	GP	PIM	2	5	10	GM	MP	PAVG
1	PANGELOV-YULDASHEV Pylyp	58	DON	D	3	14	2	0	1	0	0	4:40
2	SAVENKOV Konstantin	71	ATY	F	3	12	1	0	1	0	0	4:00
3	BELUKHIN Evgenii	34	DON	F	3	6	3	0	0	0	0	2:00
3	CHEMERILOV Evgenii	37	ATY	F	3	6	3	0	0	0	0	2:00
3	STEPANENKO Ivan	88	ATY	D	3	6	3	0	0	0	0	2:00
3	VASILEV Alexander	65	DON	F	3	6	3	0	0	0	0	2:00
3	VISHNYAKOV Albert	83	ATY	F	3	6	3	0	0	0	0	2:00
3	WILSON Clay	5	DON	D	3	6	3	0	0	0	0	2:00
9	DZEDAIEV Alexander	69	ATY	F	3	4	2	0	0	0	0	1:20
9	JEZEK Ales	90	KRA	D	3	4	2	0	0	0	0	1:20
9	KRUCZEK Maciej	26	KRA	D	3	4	2	0	0	0	0	1:20
9	KUTUGIN Egor	8	ATY	D	3	4	2	0	0	0	0	1:20
9	VACHOVEC Michal	69	KRA	F	3	4	2	0	0	0	0	1:20
14	VARIVONCHIK Igor	29	GRO	F	2	2	1	0	0	0	0	1:00
15	BRYNICZKA Kasper	13	KRA	F	3	2	1	0	0	0	0	0:40
15	DABKOWSKI Bartosz	14	KRA	D	3	2	1	0	0	0	0	0:40
15	DVURECHENSKI Nikita	82	GRO	F	3	2	1	0	0	0	0	0:40
15	GULA Jiri	89	KRA	D	3	2	1	0	0	0	0	0:40
15	HURRI Joonas	10	GRO	D	3	2	1	0	0	0	0	0:40
15	IAKOVLEV Aleksandr	85	DON	D	3	2	1	0	0	0	0	0:40
15	JEKUNEN Sami	55	GRO	D	3	2	1	0	0	0	0	0:40
15	KARPENKO Sevastian	91	DON	F	3	2	1	0	0	0	0	0:40
15	KHOROMANDO Mikhail	11	GRO	D	3	2	1	0	0	0	0	0:40
15	KORENCHUK Ilya	13	DON	F	3	2	1	0	0	0	0	0:40
15	MALINOVSKI Roman	15	GRO	F	3	2	1	0	0	0	0	0:40
15	MALYAVKO Alexander	83	GRO	F	3	2	1	0	0	0	0	0:40
15	PFILONOV Stepan	9	ATY	F	3	2	1	0	0	0	0	0:40
15	ROMPKOWSKI Mateusz	97	KRA	D	3	2	1	0	0	0	0	0:40
15	STEPANOV Dmitrii	11	ATY	D	3	2	1	0	0	0	0	0:40
15	STEPANOV Yegor	33	GRO	F	3	2	1	0	0	0	0	0:40
15	SUSLO Nikolai	18	GRO	F	3	2	1	0	0	0	0	0:40
15	TURKIN Viktor	89	GRO	F	3	2	1	0	0	0	0	0:40
15	TVRDON Marek	80	KRA	F	3	2	1	0	0	0	0	0:40
15	YELISEYENKO Anton	17	GRO	F	3	2	1	0	0	0	0	0:40
15	ZUBKOV Alexander	33	ATY	F	3	2	1	0	0	0	0	0:40

Legend:

2	Two (2) minute penalties	5	Five (5) minute penalties	10	Ten (10) minute penalties
D	Defence	F	Forward	GM	Game misconducts
GP	Games played	MP	Match penalties	No.	Jersey number
PAVG	PIM (average) per game	PIM	Penalties in minutes	Pos.	Position