

PLAYER STATISTICS BY TEAM

REVISED

18 DEC 20:38

GMT+1

As of SAT 18 DEC 2021

Including Game 13

BLR - Belarus

Playing Statistics

No.	Name	Pos.	GP	G	A	PTS	PIM	+/-	GWG	PPG	SHG	SOG	SG%
1	MYTNIK Nikita	GK	5	0	0	0	0		0	0	0	0	0.00
2	YARUTA Kirill	D	5	0	0	0	8	+3	0	0	0	1	0.00
3	KARPOVICH Daniil	D	5	1	0	1	0	+7	0	0	0	2	50.00
4	YUZLENKO Yegor	D	5	0	1	1	0	+1	0	0	0	3	0.00
5	KUZMIN Dmitri	D	5	1	4	5	29	+6	0	1	0	15	6.67
6	MOROZOV Ilya	F	5	0	1	1	0	0	0	0	0	0	0.00
7	SAZANOVICH Arseni	D	5	0	1	1	0	+2	0	0	0	0	0.00
8	STASENKO Nikita	D	5	0	0	0	4	+2	0	0	0	1	0.00
9	LEVSHUNOV Artyom	D	5	0	3	3	4	+2	0	0	0	6	0.00
10	SPAT Ilya	F	5	2	0	2	2	+1	0	1	1	9	22.22
11	KLAVDIYEV Yegor	F	5	1	2	3	2	0	0	1	0	16	6.25
12	POZHIGAN Oleg	D	5	1	1	2	0	+2	0	0	0	11	9.09
13	KUZNETSOV Sergei	F	5	4	2	6	2	+7	1	3	0	11	36.36
14	YARUTA Mark	F	5	0	0	0	2	-1	0	0	0	5	0.00
15	KARPOVICH Sergei	F	5	0	1	1	4	+1	0	0	0	6	0.00
16	SIDOROV Yegor	F	5	2	1	3	4	+1	0	0	0	8	25.00
17	PINCHUK Vitali	F	5	2	7	9	4	+6	0	0	0	17	11.76
18	DEMCHENKO Valentin	F	5	3	5	8	0	+8	2	0	0	10	30.00
19	PALCHIK Alexander	F	5	1	6	7	6	+7	0	0	0	7	14.29
20	KOLOSOV Alexei	GK	5	0	0	0	0		0	0	0	0	0.00
21	SUVOROV Alexander	F	5	4	7	11	2	+6	1	0	0	22	18.18
22	CHEZGANOV Yegor	F	5	4	3	7	10	+8	1	0	0	12	33.33

Goalkeeping Statistics

No.	Name	GPT	GKD	GPI	MIP	MIP%	GA	SVS	SOG	SVS%	GAA	SO	W	L
1	MYTNIK Nikita	5	5	0	00:00	0.00	0	0	0	0.00	0.00	0	0	0
20	KOLOSOV Alexei	5	5	5	300:00	100.00	8	109	117	93.16	1.60	0	5	0

Legend:

+/-	Plus/minus net	A	Assists	D	Defence
F	Forward	G	Goals	GA	Goals against
GAA	Goals against as average per 60 minutes	GK	Goalkeeper	GKD	Goalkeeper dressed
GP	Number of games played	GPI	Games played in	GPT	Number of games played by team
GWG	Game winning goals	L	Number of games lost	MIP	Minutes and seconds played
MIP%	MIP as percentage	No.	Jersey number	PIM	Penalties in minutes
Pos.	Position on team	PPG	Power play goals	PTS	Points
SG%	Percentage of goals from total shots	SHG	Shorthanded goals	SO	Shutouts
SOG	Shots on goal	SVS	Saves	SVS%	SVS as percentage of total SOG
W	Number of games won				

REVISED

Revised to reflect a changes in game#13_ BLR-NOR.